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=====

###

demo

```
...
public class Singleton {
    //
    private Singleton() {}
    //
    private static final Singleton instance = new Singleton();

    public static Singleton getInstance() {
        return instance;
    }
}
...
```

```
`getInstance()` `Singleton`
```

...

```

public class Singleton {
    //
    private Singleton() {}
    //
    private static Singleton instance = null;

    public static Singleton getInstance() {
        if (instance == null) {
            instance = new Singleton();
        }
        return instance;
    }
}
...

```

`if` `instance` `Singleton`

###

new

```

...
public class Singleton {
    //
    private Singleton() {}
    private static Singleton instance = null;

    public static Singleton getInstance() {
        //
        if (instance == null) {
            //
            synchronized (Singleton.class) {
                //
                if (instance == null) {
                    instance = new Singleton();
                }
            }
        }
        return instance;
    }
}
...

```

`synchronized` `Singleton`

A B B new

###

`instance = new Singleton();`

* a.
* b.
* c. `instance`

a b c

a c b `instance` `return instance;`

[[<http://cxyroad.com/>
"<https://mp.weixin.qq.com/s/CrXYubsQ32DuIDxtnVqFrQ>"]
`volatile`

...

```
public class Singleton {  
    //  
    private Singleton() {}  
    private volatile static Singleton instance = null;  
  
    public static Singleton getInstance() {  
        //  
        if (instance == null) {  
            //  
            synchronized (Singleton.class) {  
                //  
                if (instance == null) {  
                    instance = new Singleton();  
                }  
            }  
        }  
    }  
}
```

```

    }
    }
    return instance;
}
}
...

###

****

...
public class Singleton {
    //
    private Singleton() {}
    private static class SingletonHolder {
        //
        private static final Singleton INSTANCE = new Singleton();
    }
    public static Singleton getInstance() {
        //
        return SingletonHolder.INSTANCE;
    }
}
...

```

`getInstance()`

```

* `Singleton`
* `true`
* `newInstance`

```

```

...
    //
    Constructor constructor = Singleton.class.getDeclared
Constructor();
    //
    constructor.setAccessible(true);
    //
    Singleton singleton1 = (Singleton)constructor.newInst
ance();
    Singleton singleton2 = (Singleton)constructor.newInst
ance();
    //
    System.out.println(singleton1.equals(singleton2));

```

```

...
`false`

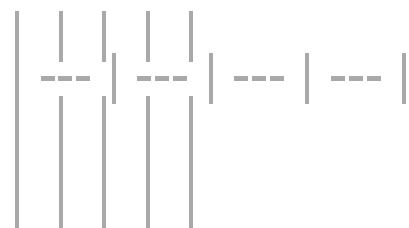
```

```

...
public enum SingletonEnum {
    INSTANCE;
}

```

...



“****”

“”**** Java

: <https://juejin.cn/post/7358011504966877236>